

Wiffleball Home Run Derby Rules

A bat and ball will be provided for checkout in Equipment issue to practice.

Each participant must supply a pitcher to pitch to them. Men and women are encouraged to participate.

A brief meeting will occur a few minutes each round to review the rules of that round.

A batter will have three practice pitches before their try.

The batter will stand in the designated batter's boxes and must have at least one foot in the box when the ball is contacted or the try will not count.

The pitcher will pitch from the center of the court using any form.

The batter will have ten pitches to try for points per round.

Points will be assigned by the area the ball hits on the curtain opposite the batter's box:

0 pts for blue or lower.

1 pt for 1st white section up from the blue.

2 pts for 2nd white section.

3 pts for the 3rd white section.

4 pts for the 4th white section and blue top.

10 pts for any balls that are hit over the curtain or hit any hanging hardware that is above the blue top of the curtain. Any balls, which hit the blue top and continue over, will also count as 10 pts.

0 pts for any attempt that does not hit the curtain except for balls hit over.

The top 5 point leaders will advance to the second round where the point total will clear.

The top 3 point leaders will advance to the third and final round where the point total will again clear.

An Intramural Championship shirt will be awarded to the winner of each division (Men, Women).