

# Kettering University Intramural Sports Racquetball/Squash Rules

**1) MATCH:**

A match will consist of the best two- out- of three games played to 11.

**2) FORFEIT:**

If a player fails to show up to play a match, he/she will forfeit the match.

**3) SAFETY:**

Safety is the responsibility of every player who enters the court. At no time should the physical safety of the participants be compromised. Players are entitled, and expected, to hold up their swing, without penalty, any time they believe there might be a risk of physical contact. Anytime a player says he/ she held up to avoid contact, even if he/ she was over cautious, he is entitled to a dead- ball hinder and the rally is replayed without penalty.

**4) SCORE:**

Since there is no referee, or scorekeeper, it is important for the server to announce both the server's and receiver's score before every first serve.

**5) MAKING CALLS:**

During rallies, it is the hitter's responsibility to make the call. If there is a possibility of a skip ball, double- bounce, or illegal hit, play should continue until the hitter makes the call against himself/ herself. If the hitter does not make the call against himself/ herself and goes on to win the rally, and the opponent thought that one of the hitter's shots was not good, then he/ she may appeal to the hitter by pointing out which shot he/ she thought was bad and request the hitter to reconsider. If the hitter is sure of his/ her, and the opponent is still sure that the hitter is wrong, the rally is replayed. As a matter of etiquette, players are expected to make calls against themselves anytime they are not sure. Unless the hitter is certain that the shot was good, he/ she should call it a skip.

**6) SERVICE:**

- a) Fault Serves- The receiver has the primary responsibility to make these calls, though either player may make the call. The receiver must make the call immediately and not wait until he/ she hits the ball and has the benefit of seeing how good a shot he/ she can hit. It is not an option play. The receiver does not have the right to play a short serve just because he/ she thinks it's a set- up.
- b) Screen Serves- When there is no referee, the screen serve call is the sole responsibility of the receiver. If the receiver, having taken the proper court position near the center circle, does not have a clear view of the ball, the screen should be called immediately. The receiver may not call a screen after attempting to hit the ball or after taking himself/ herself out of proper court position by starting the wrong way. The server may not call a screen under any circumstances and must expect to play the rally unless he/ she hears a call from the receiver.
- c) Other Situations- Foot faults, 10- second violations, receiving line violations, service zone infringement, and other such calls usually require a referee. However, if either player believes his/ her opponent is abusing any of the rules, be sure there is agreement on what the rule is, and to put each other on notice that the rules should be followed.

**7) DEAD- BALL HINDERS:**

Generally, the hinder should work like the screen serve- as an option play for the hindered party. Only the person going for the shot can stop play by calling a hinder, and he/ she must do so immediately- not wait until he/ she has the benefit of seeing how good a shot he/ she can hit. If the hindered party believes he/ she can make an effective return in spite of some physical contact or screen that has occurred, he/ she may continue to play.

**8) AVOIDABLE HINDER:**

Since avoidable hinders are usually unintentional, they can occur even in the friendliest of matches. A player who realizes that he/ she caused a hinder should simply declare his/ her opponent to be the winner of the rally. If a player feels that his/ her opponent caused such a hinder but the opponent does not make the call on himself/ herself, the offended player should point out that he/ she thought that an avoidable hinder occurred. However, unless the opponent agrees that an avoidable hinder occurred, none will be called. Often just pointing out what appears to have been an avoidable hinder will prevent the opponent from such actions on future rallies.

**Additional rules are posted outside racquetball courts.**

All participants will be seeded into a ladder tournament to create additional play. This tournament will be posted on the IM board.